

ASTR 340: Origin of the Universe

Prof. Benedikt Diemer

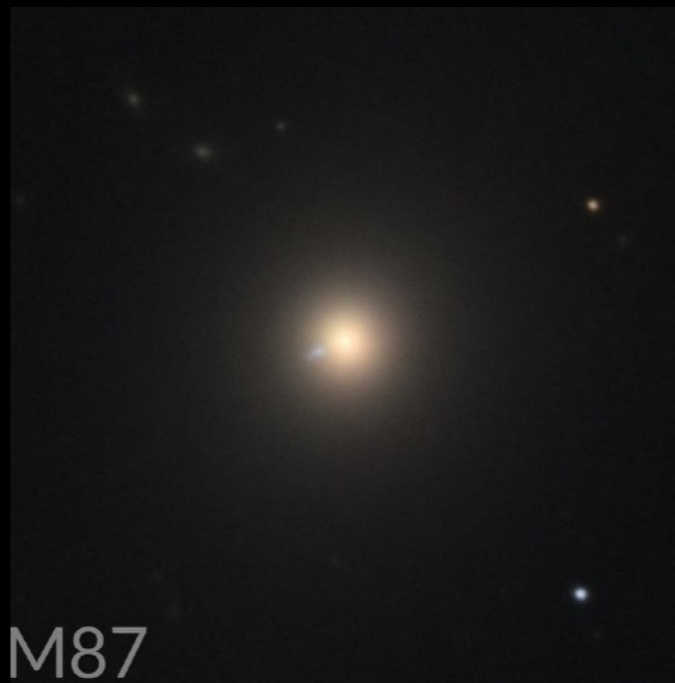
Lecture 12 • The Expanding Universe

10/07/2021

Messier catalog discussion

Compact, round cluster

- Circle shaped + yellow/white/blue
- Pediodt!
- Bright center dot
- Circle worlds
- Fuzzballs



Scattered stars

- Paint splatter
- Sprinkles
- Cluster worlds
- Less / mildly / super dense
- Blue dots



Gas clouds

- Starry mist
- Cloudy Wowdies
- Space clouds
- Dispersed cloud objects
- Explosions



Strong colors

- RED >:)
- Vibrant colors
- Red / yellow / blue



Spirals

- Swirly Wirlies
- Spiral glowing lights



Ellipsoids

- Frisbee Wisbees
- Oval worlds
- Disks



Elongated

- Lines
- Line-like disks





Weirdos

- Looks exploded



Modern, scientific categories

- Globular cluster (round, compact star cluster)
- Open cluster (less compact cluster of stars)
- Gas cloud (diffuse nebula)
- Planetary nebula (gas cloud around single star)
- Supernova remnant (leftovers of stellar explosion)
- Double star (two stars that happen to appear close)
- Galaxy (the only objects not in MW)

In the
Milky Way

Globular clusters (29)



Open clusters (26)



M45



M103

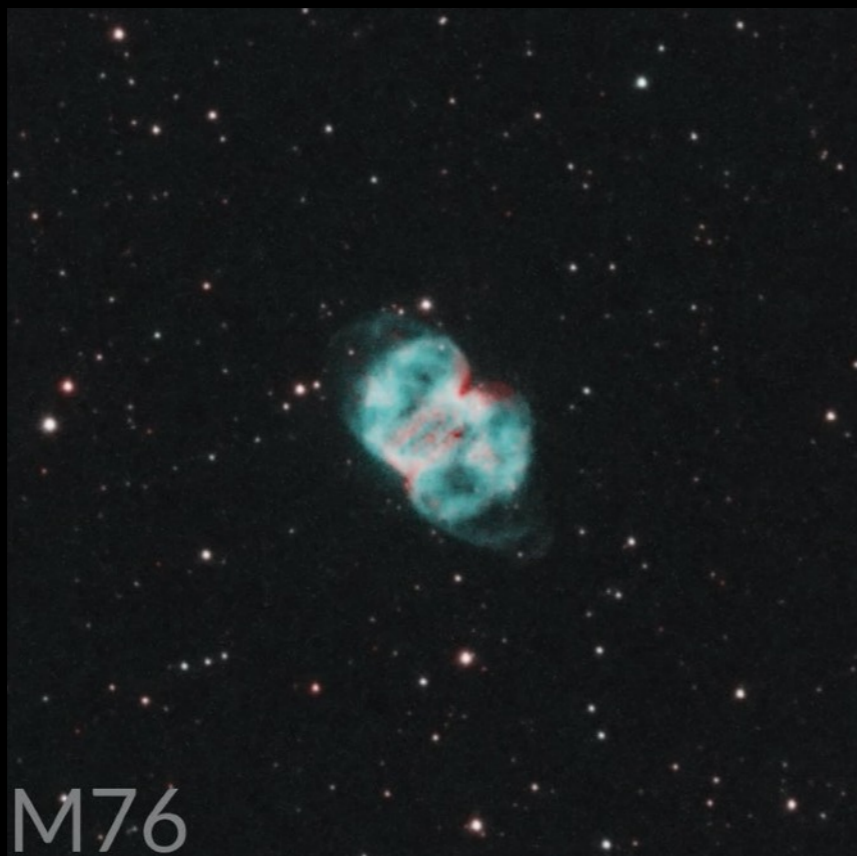


M52

Gas clouds (7)



Planetary nebulae (4)



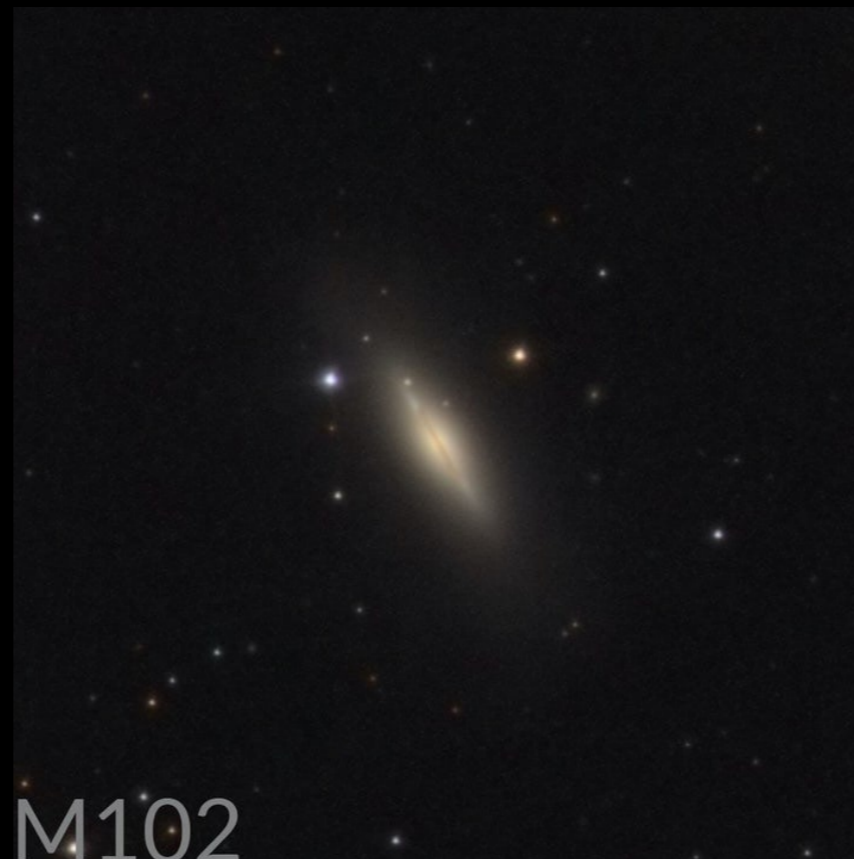
Supernova remnant (1)



Double star (1)



Galaxies (40)



Part 0: Recap

Participation: Recap #1



TurningPoint:

What is special about Cepheid variable stars?

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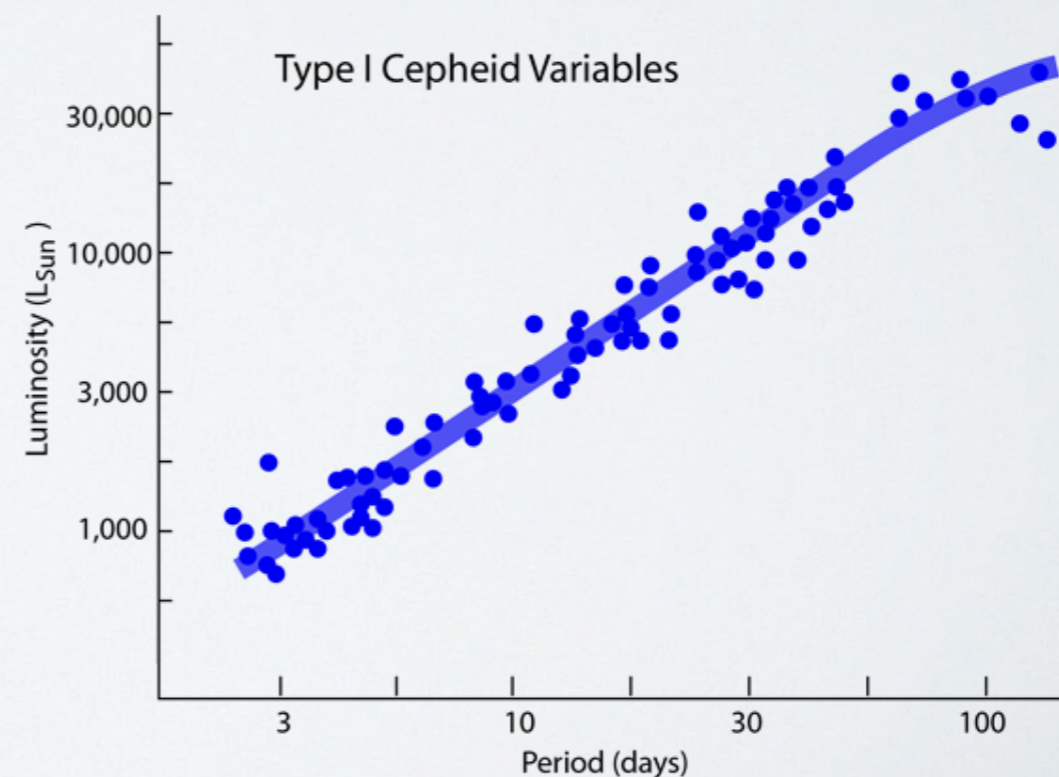
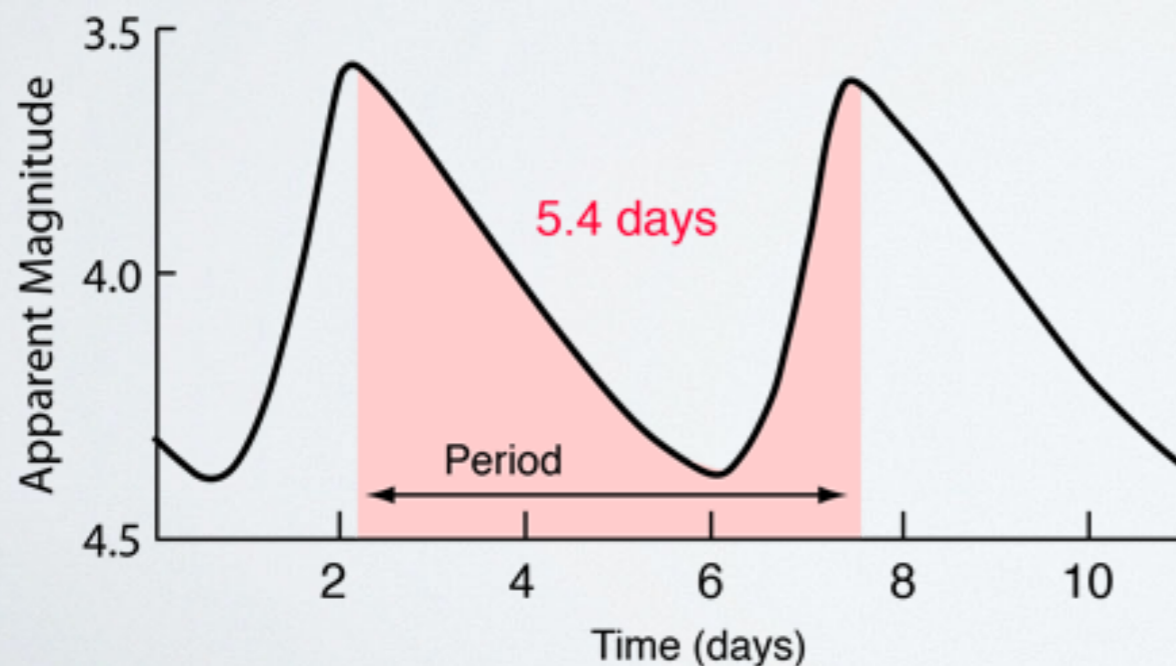


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The first standard candle: Cepheid Variables



- In 1912, Henrietta Swan Leavitt observed a type of **variable star** called Cepheids
- Intrinsic luminosity can then be obtained from apparent brightness and **parallax distance**
- She discovered that Cepheids' total luminosity is related to the **period of fluctuations**
- Cepheids can be used as **standard candles!**



Participation: Recap #2



TurningPoint:

What causes cosmological redshift?

Session ID: diemer

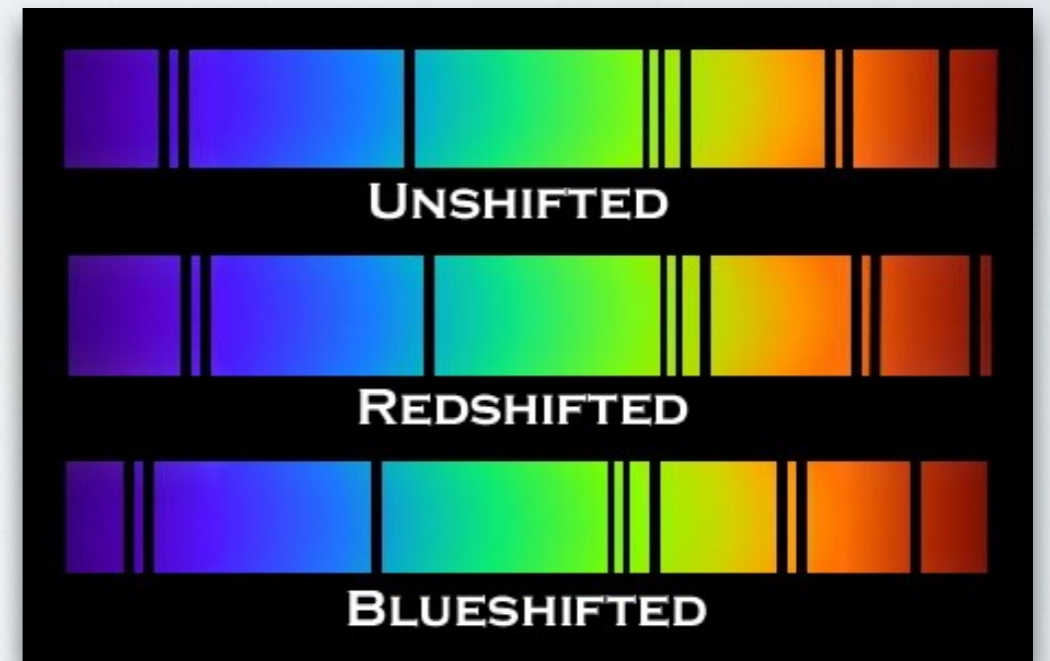


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Cosmological Redshift

- Defined as the **relative shift in wavelength** between the emitted and observed light
- The “redshift” can be...
 - $z > 0$: redder, longer wavelength
 - $z < 0$: bluer, shorter wavelength
- Approximation $z \approx v/c$ can be used at **low redshift** and small velocities ($v \ll c$)

$$z = \frac{\lambda_{\text{obs}} - \lambda_{\text{em}}}{\lambda_{\text{em}}}$$



Participation: Recap #3



TurningPoint:

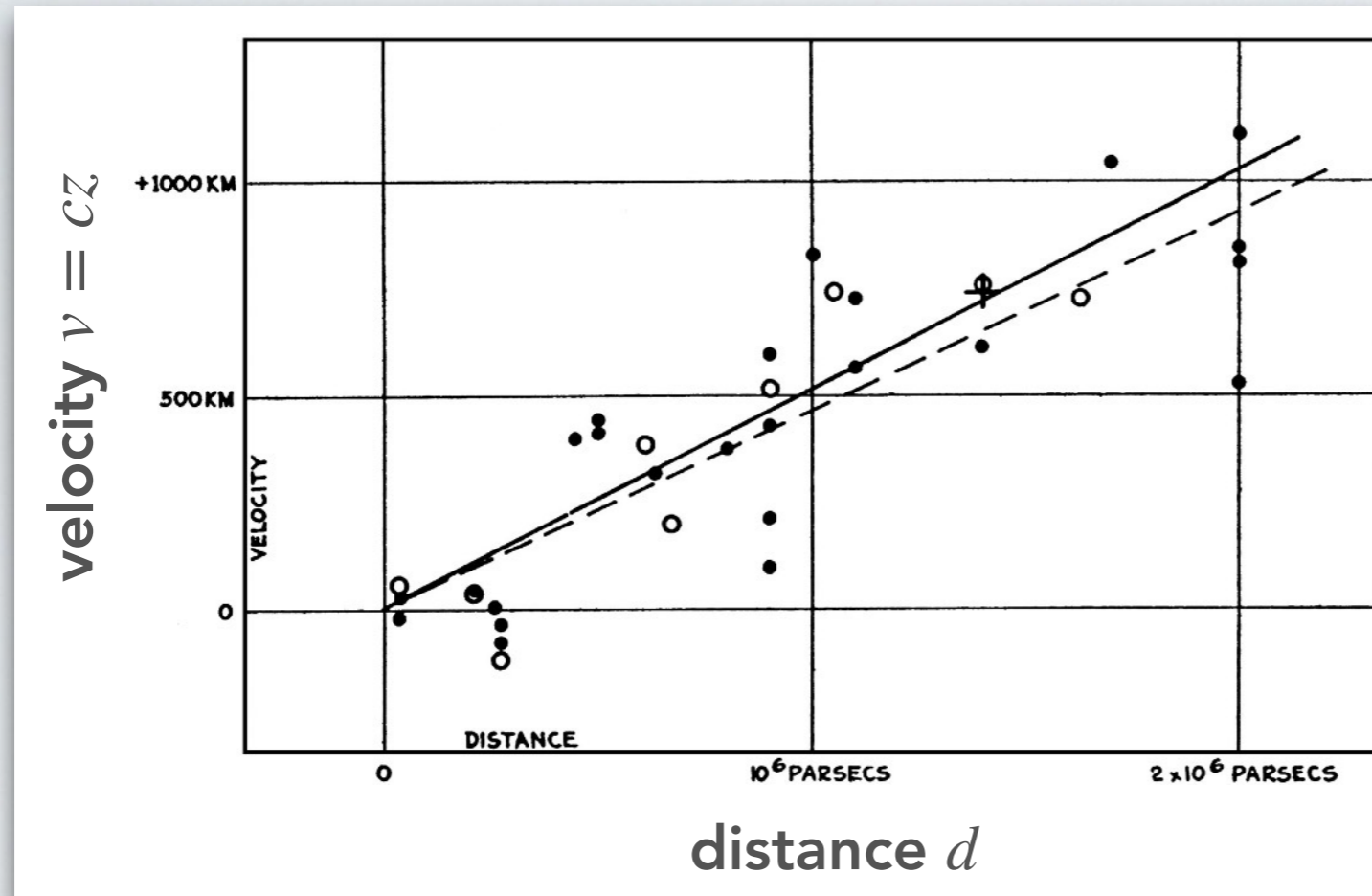
What does the Hubble-Lemaitre law say?

Session ID: diemer



30 seconds

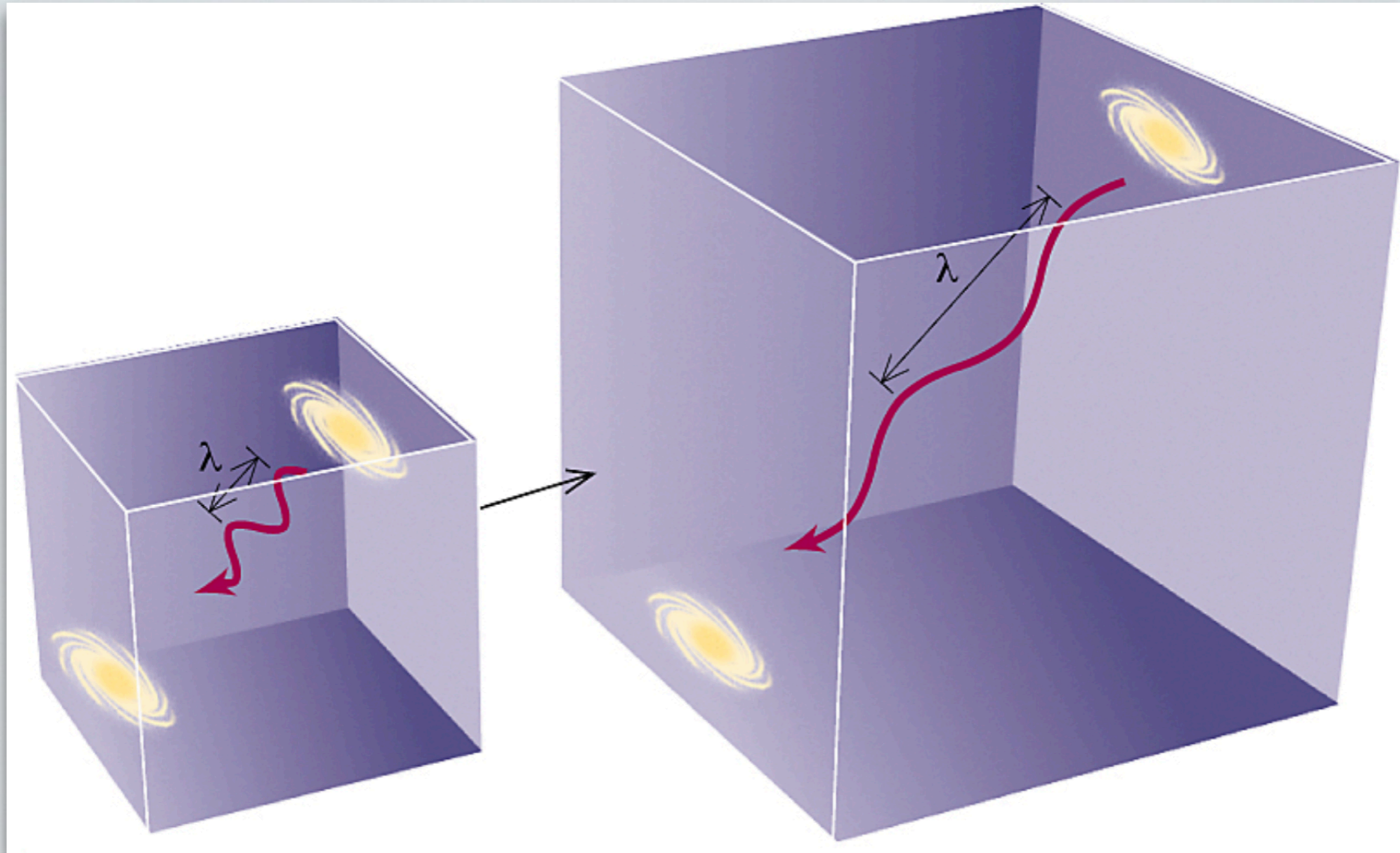
Hubble-Lemaitre law



$$v = H_0 \times d$$

$$H_0 \approx 70 \frac{\text{km/s}}{\text{Mpc}}$$

Cosmological redshift



Redshift is caused by the expansion of space!

Today

- **Redshift and the Size of the Universe**
- **The Age of the Universe (a guess)**
- **The Geometry of the Universe**

Part 1: Redshift and the Size of the Universe

Metric for expanding space

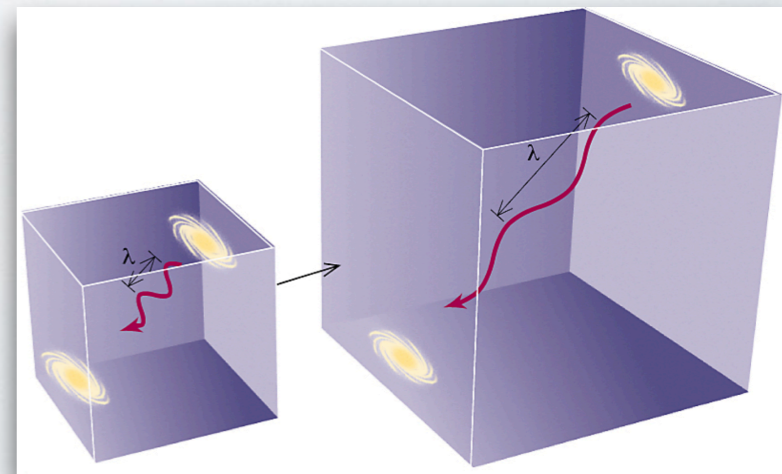
- Recall spacetime interval in flat space:

$$\Delta s_{\text{static}} = \sqrt{(c\Delta t)^2 - (\Delta x^2 + \Delta y^2 + \Delta z^2)}$$

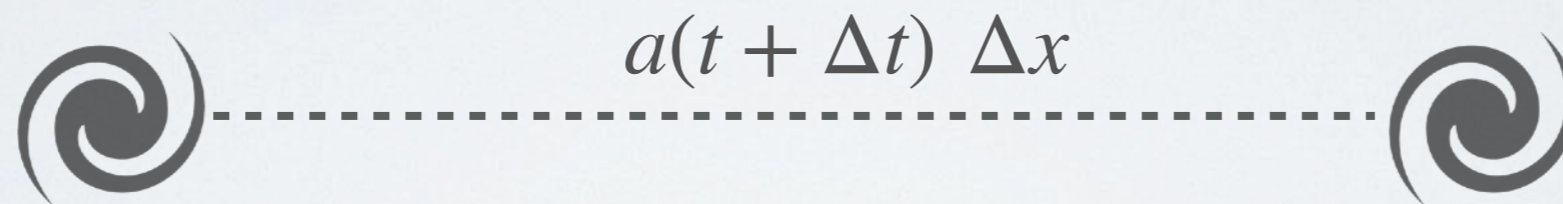
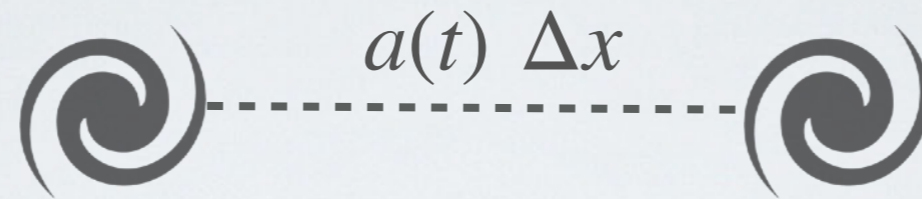
- Keep time the same, **let space expand**:

$$\Delta s_{\text{expanding}} = \sqrt{(c\Delta t)^2 - a^2(t) (\Delta x^2 + \Delta y^2 + \Delta z^2)}$$

- Called the (flat) Friedmann-Lemaitre-Robertson-Walker, or **FLRW metric**
- a(t)** is the time-varying **scale factor**
- Scale factor is **unitless!**

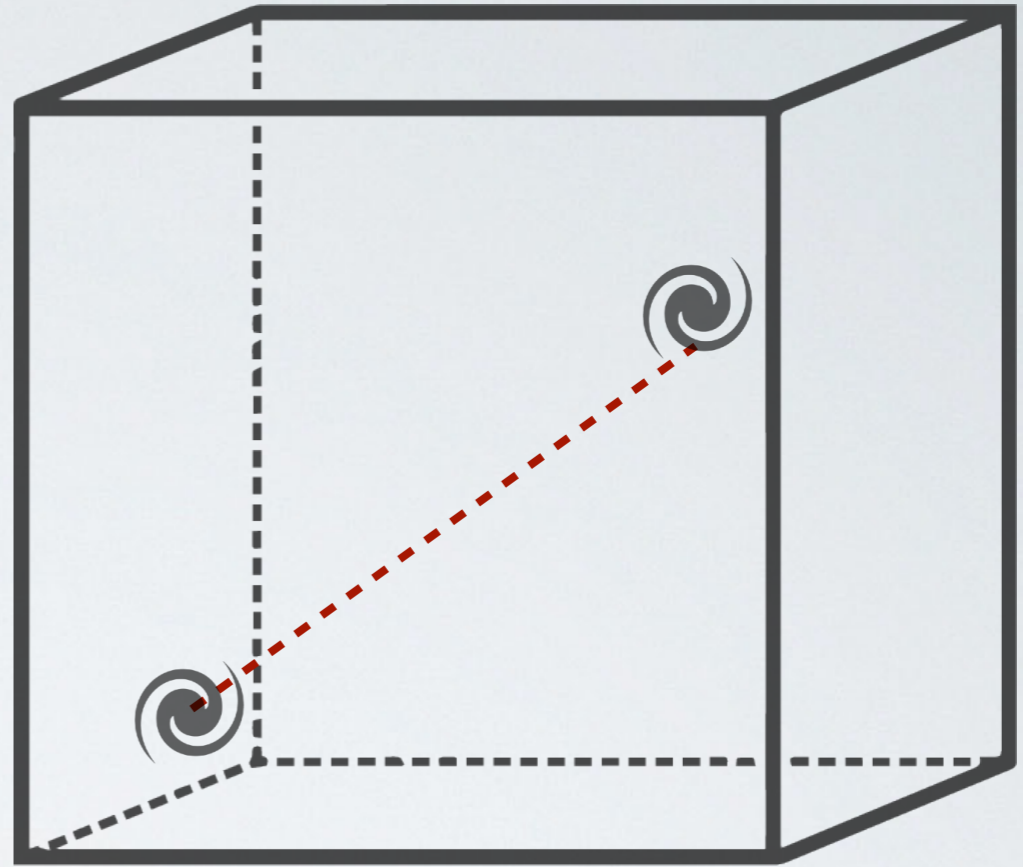
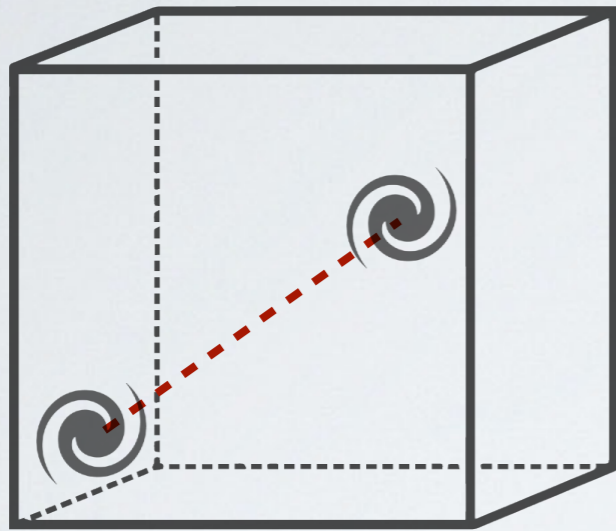


Metric for expanding space

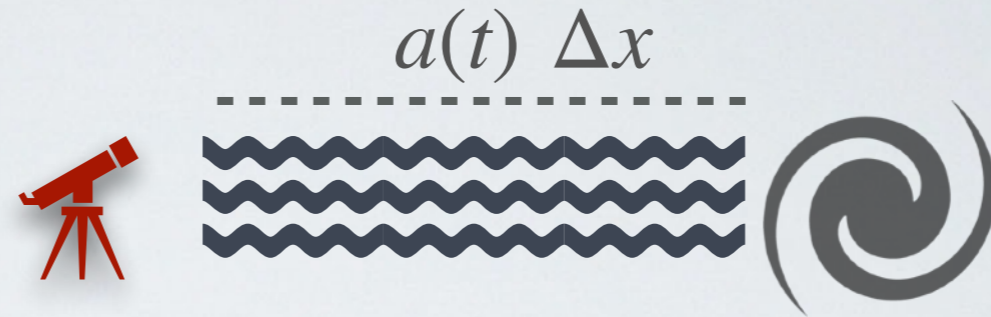


$$\Delta s_{\text{expanding}} = \sqrt{(c\Delta t)^2 - a^2(t) (\Delta x^2 + \Delta y^2 + \Delta z^2)}$$

Expanding space



Connecting redshift and scale factor



$$\lambda_{\text{obs}} = \frac{a_{\text{obs}}}{a_{\text{em}}} \lambda_{\text{em}}$$

A diagram illustrating the state of light waves after expansion. On the left, a red telescope icon points towards a series of red wavy lines representing light waves. A horizontal dashed line above the waves is labeled $a(t + \Delta t) \Delta x$. To the right of the waves is a grey spiral icon representing a galaxy.

- Redshift is not due to velocity of galaxies
 - Galaxies are **approximately stationary in space**
 - Galaxies get further apart because the **space** between them is **physically expanding**
- Cosmological redshift is due to cosmological **expansion of wavelength of light**, not the regular Doppler shift from local motions

Connecting redshift and scale factor

Definition of redshift:

$$z = \frac{\lambda_{\text{obs}} - \lambda_{\text{em}}}{\lambda_{\text{em}}}$$

$$\implies z = \frac{a_{\text{obs}}}{a_{\text{em}}} - 1$$

Cosmological expansion:

$$\lambda_{\text{obs}} = \frac{a_{\text{obs}}}{a_{\text{em}}} \lambda_{\text{em}}$$

Define scale of Universe today:

$$R_{\text{obs}} = R_0 = R(t_0) = R(\text{today})$$

Define a relative to today:

$$a(t) = R(t)/R(t_0)$$



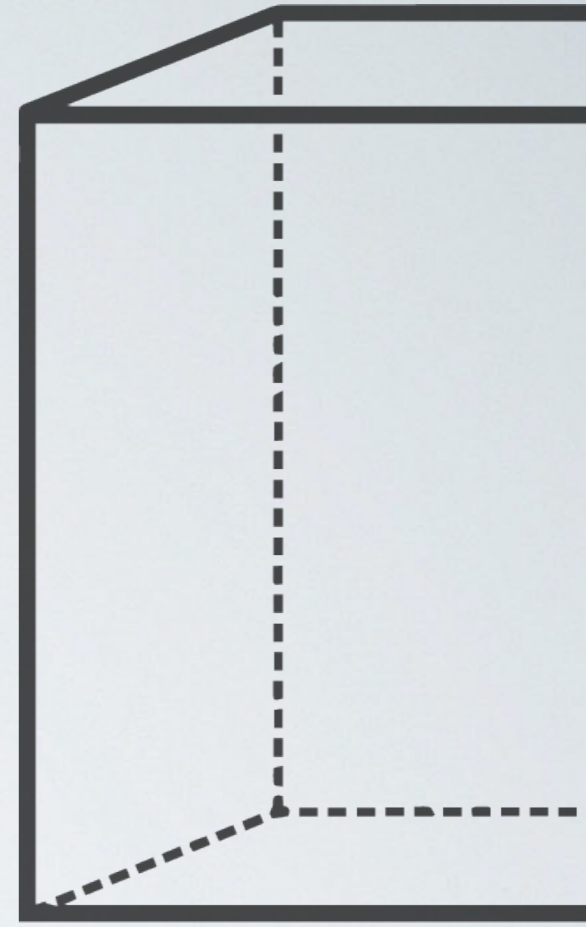
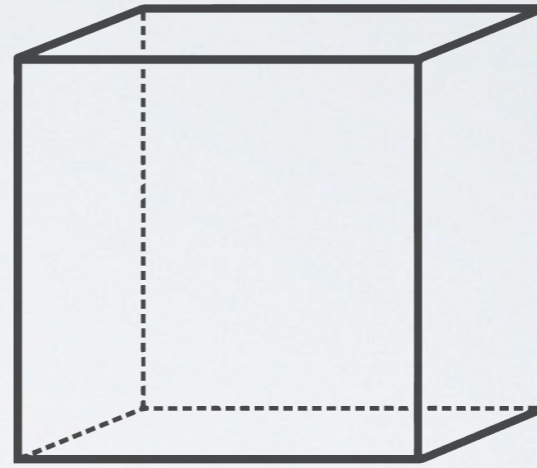
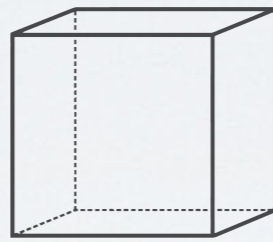
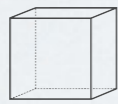
$$z = \frac{1}{a} - 1$$



$$a = \frac{1}{1 + z}$$

Connecting redshift and scale factor

$$z = \frac{1}{a} - 1$$



$a = 0$

$a = 0.2$

$a = 0.5$

$a = 1$

$a = 2$

$z = \infty$

$z = 4$

$z = 1$

$z = 0$

$z = -0.5$

Big Bang



today



future

Participation: Redshift-scale factor relation #1



TurningPoint:

What redshift does a scale factor of 0.25 correspond to?

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$$z = \frac{1}{a} - 1$$

$$a = \frac{1}{1 + z}$$



40 seconds

Participation: Redshift-scale factor relation #2



TurningPoint:

What scale factor does a redshift of 2 correspond to?

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$$z = \frac{1}{a} - 1$$

$$a = \frac{1}{1 + z}$$



40 seconds

Part 2: The Age of the Universe (a guess)

Connection to Hubble rate

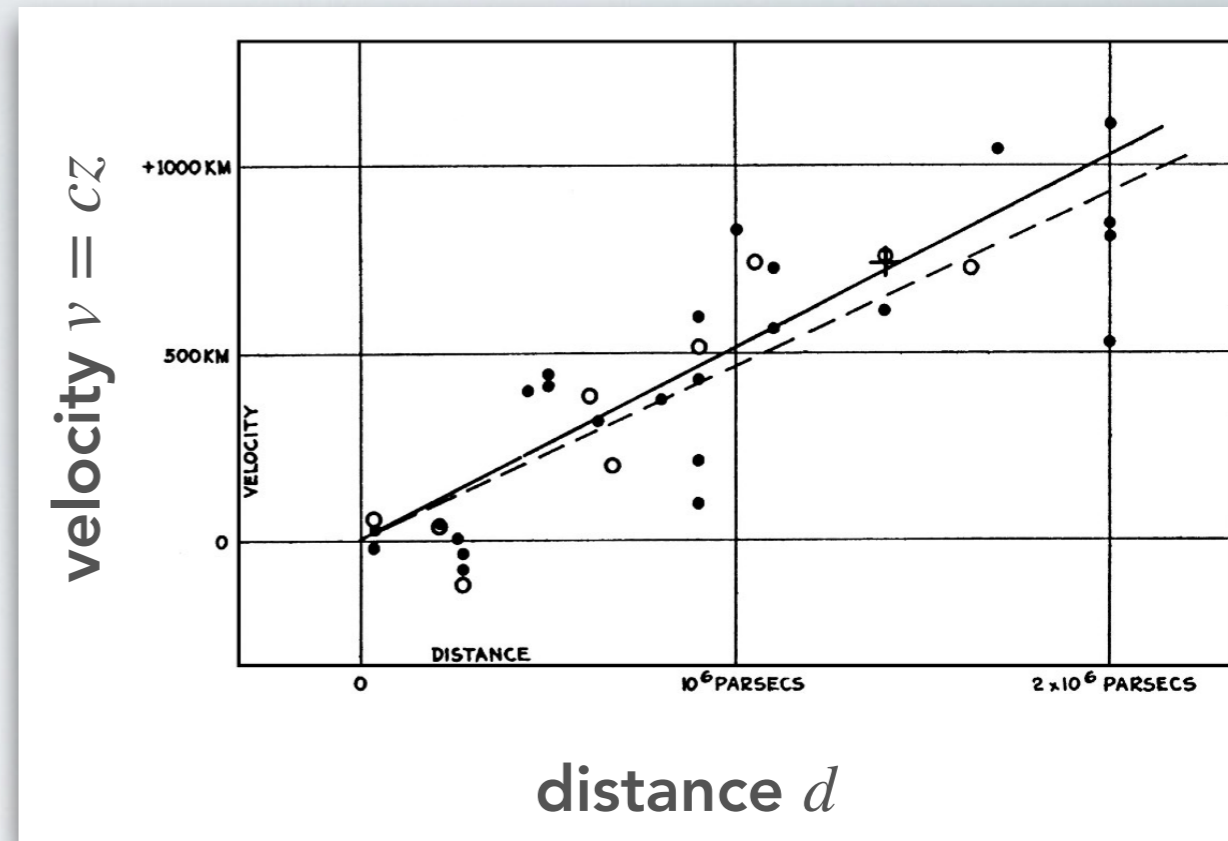
$$z = \frac{a_{\text{obs}}}{a_{\text{em}}} - 1 = \frac{a_{\text{obs}} - a_{\text{em}}}{a_{\text{em}}} = \frac{\Delta a}{a}$$

For a small z , $z \approx v/c$:

$$v_{\text{Hubble}} = cz = c \frac{\Delta a}{a} = c \Delta t \frac{\Delta a}{\Delta t a} = d \times H_0$$

This is the Hubble law if we associate

$$H(t) = \frac{1}{a(t)} \frac{da(t)}{dt}$$



$$v = H_0 \times d$$

- The **Hubble constant** is $H_0 = H(t_0)$, the **expansion rate today**
- The Hubble rate is the **fractional rate** at which the Universe expands **per time!**
 - e.g., $H = 0.1/\text{yr}$ would mean 10% expansion per year
 - Like interest: a bank doesn't give you \$10 / year, but \$1 / \$100 / year = 0.01 / year

Participation: Hubble rate



TurningPoint:

Imagine at $a = 0.5$ the Universe expands to $a = 0.6$ in a span of one year. What is the Hubble rate?

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$$H(t) = \frac{1}{a(t)} \frac{da(t)}{dt}$$



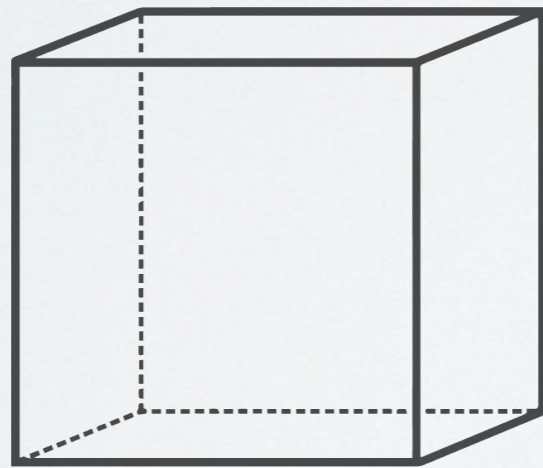
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How fast is the Universe expanding?

$$H_0 \approx 70 \frac{\text{km/s}}{\text{Mpc}} \approx \frac{70 \text{ km}}{3.1 \times 10^{19} \text{ km}} \frac{1}{\text{s}} \approx \frac{2.3 \times 10^{-18}}{\text{s}}$$

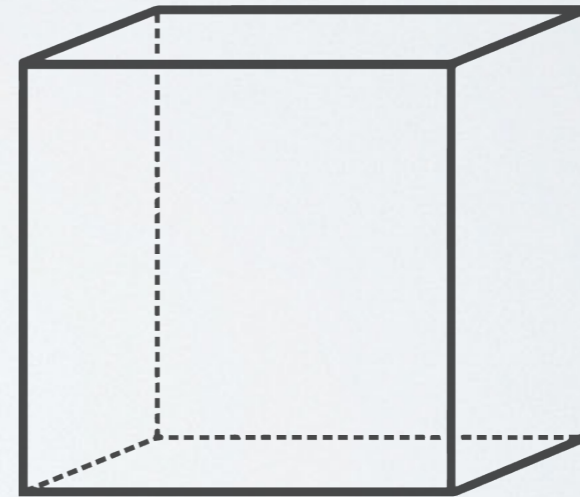
$$\approx \frac{7.2 \times 10^{-11}}{\text{yr}}$$

$$\approx \frac{0.07}{\text{Gyr}}$$



$$a = 1$$

1 billion years →



$$a = 1.07$$

How old is the Universe?

- Imagine a Universe that is expanding at a constant rate
- $a(t) = t \times da/dt$

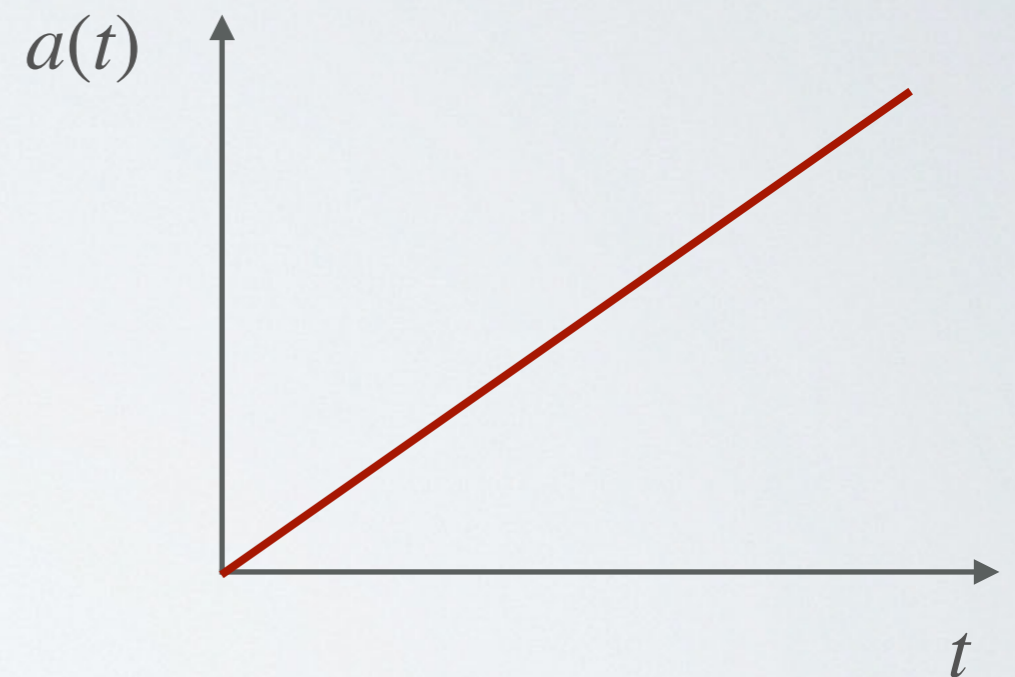
$$\implies H(t) = \frac{1}{t}$$

- With this constant expansion, the **relative rate** of expansion **decreases**
- We define the Hubble time, the time it would take to get to a certain expansion rate H if the rate is constant:

$$t_H = \frac{1}{H(t)}$$

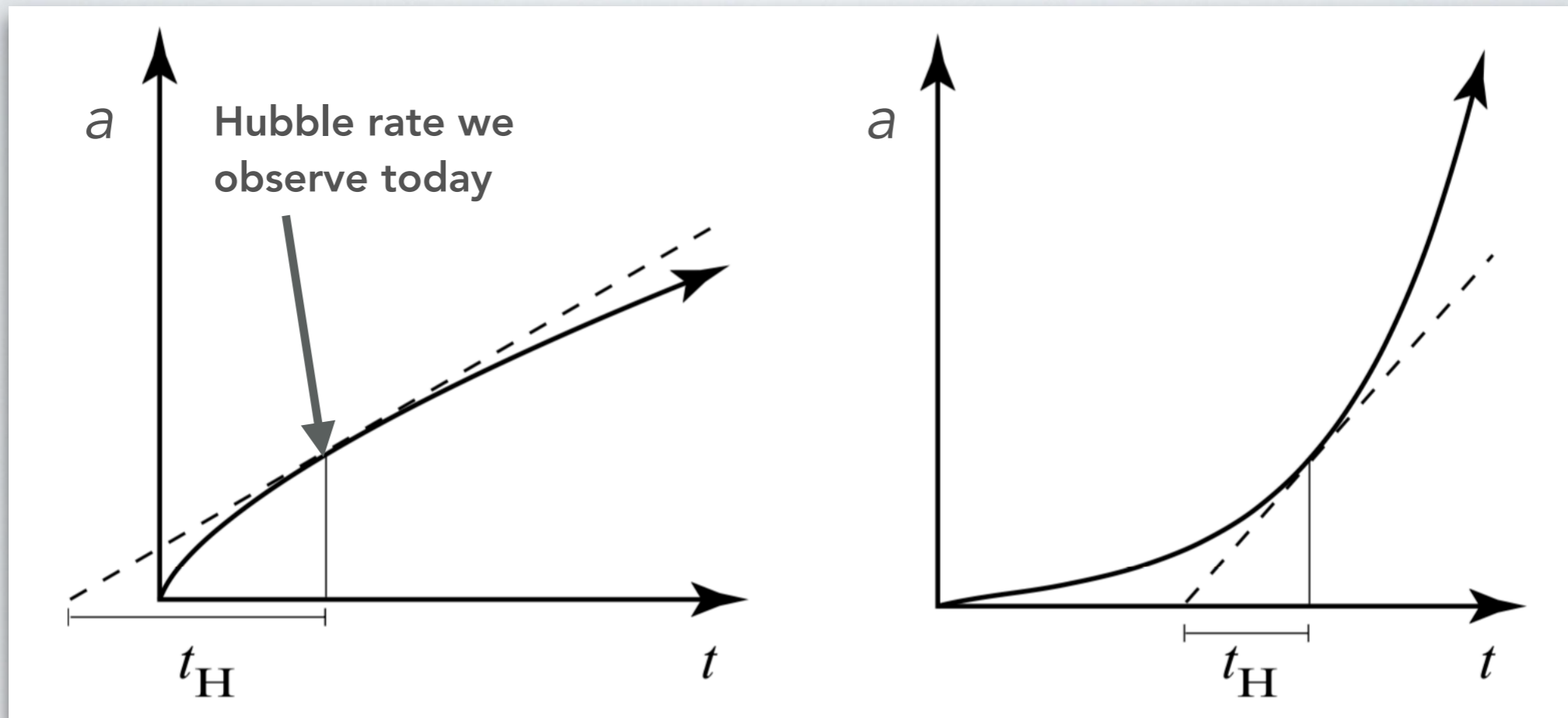
- What is this time today?
- If the Universe had been expanding at the same rate for its entire life, it would be about 13.8 Gyr old

$$H(t) = \frac{1}{a(t)} \frac{da(t)}{dt}$$



$$t_{H,0} = \frac{1}{H_0} \approx \frac{1}{0.07/\text{Gyr}} \approx 13.8 \text{ Gyr}$$

How old is the Universe?



Participation: Hubble time



TurningPoint:

Imagine we observe the distance to some galaxy to be 1 Mpc one year, and 1.2 Mpc the next year. How old would we think the Universe is, assuming the expansion rate is constant?

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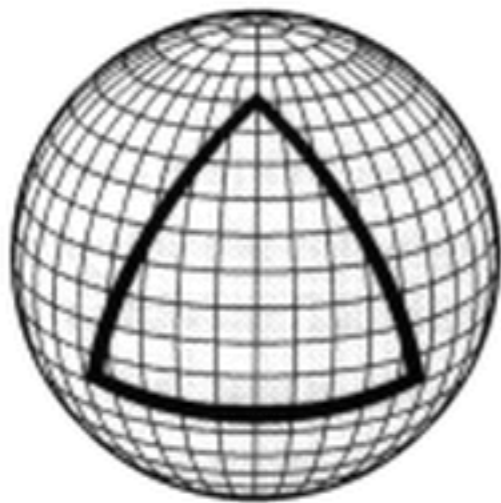
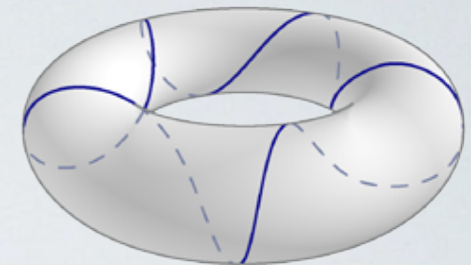


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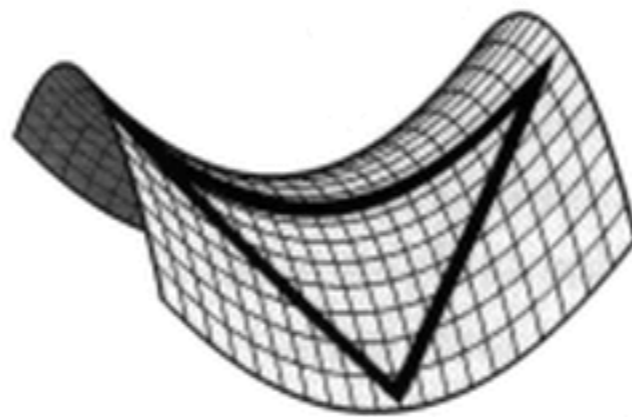
Part 3: The Geometry of the Universe

Riemann spacetimes

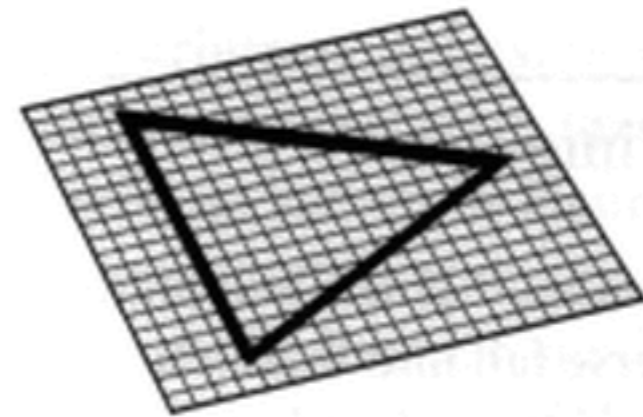
- Spacetime must be **locally flat** for strong equivalence principle
 - This is true for Riemannian spacetimes (no powers greater than 2 in metric)
 - Basically “smooth” surfaces
- For the Universe as a whole, must be **homogeneous & isotropic**
 - **Flat** (Euclidean space, Minkowski spacetime)
 - **Positively curved** (like a sphere)
 - **Negatively curved** or **hyperbolic** (like a saddle point everywhere; but no equivalent in 2D/3D)



Positive Curvature



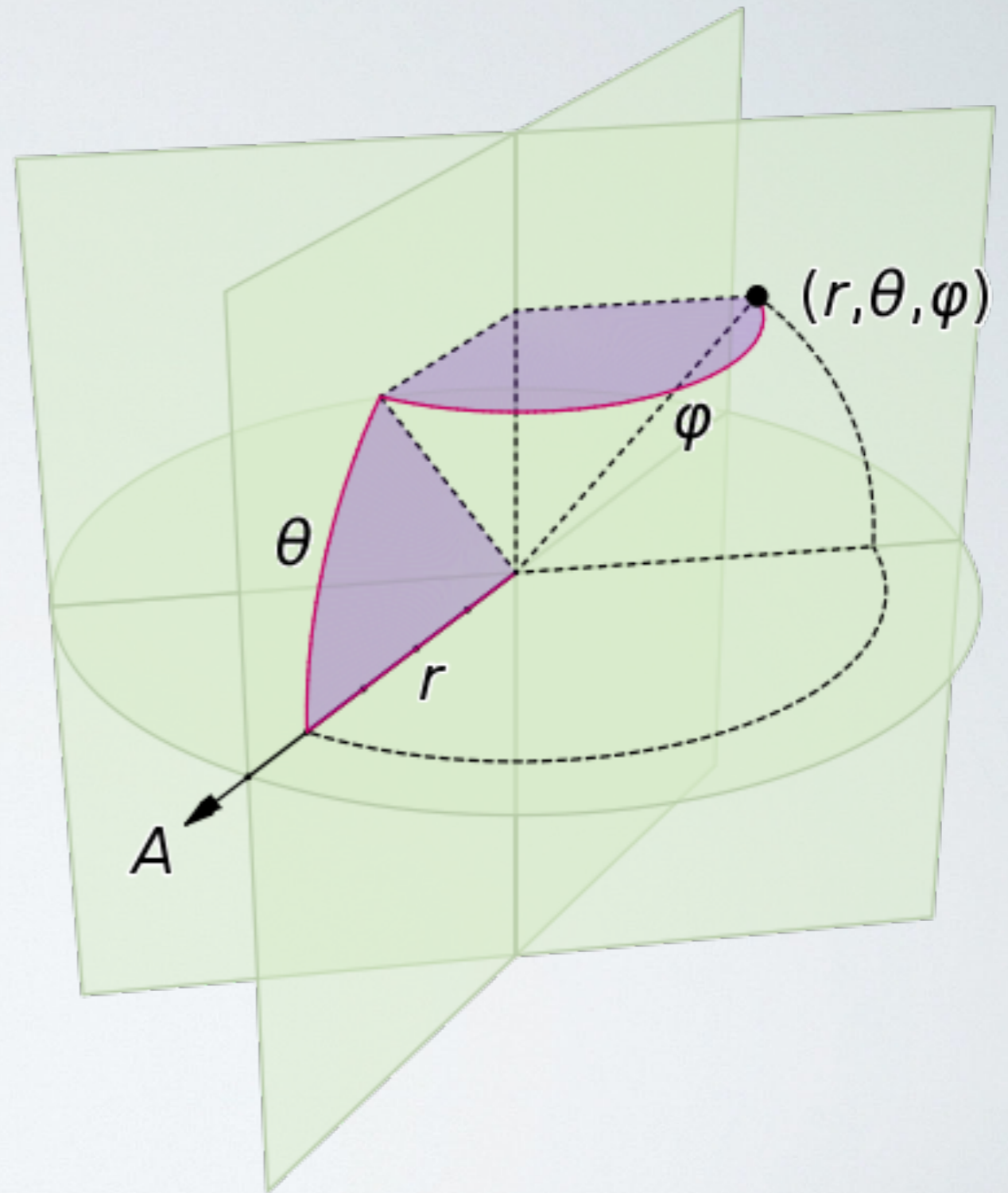
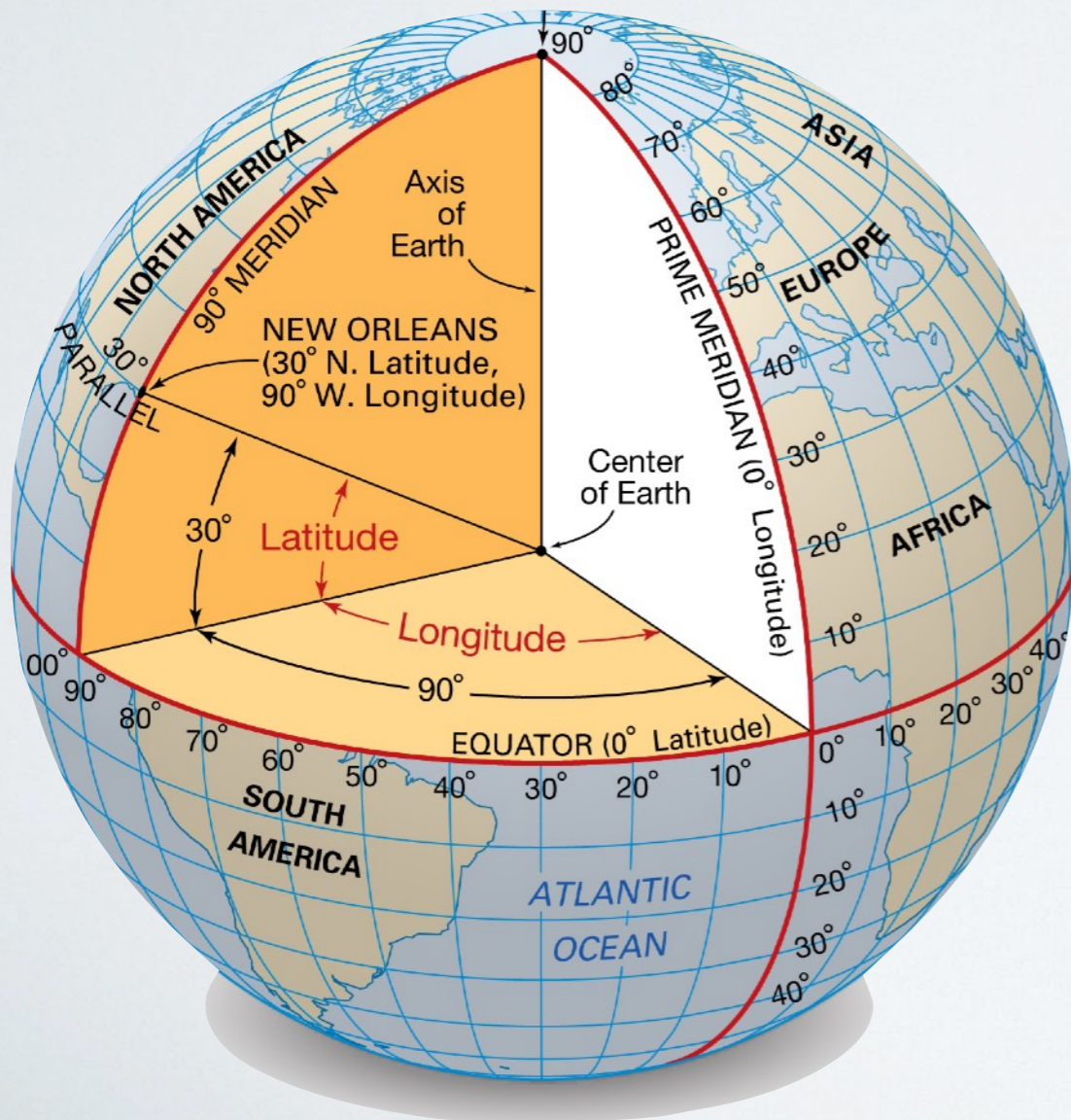
Negative Curvature



Flat Curvature

Spherical coordinates

- Spherical coordinates:
 - Radius (r)
 - Angle "up-down" (θ)
 - Angle "around" (ϕ)



Metric for curved and expanding space

$$\Delta S_{\text{FLRW,flat}} = \sqrt{(c\Delta t)^2 - a^2(t) (\Delta x^2 + \Delta y^2 + \Delta z^2)}$$

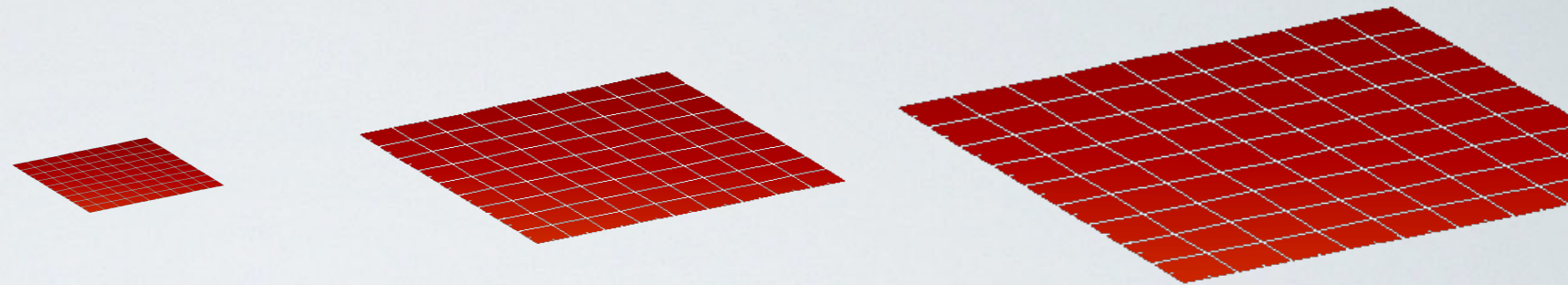
$$\implies \Delta S_{\text{FLRW,flat}} = \sqrt{(c\Delta t)^2 - a^2(t) [\Delta r^2 + r^2(\Delta\theta^2 + \sin^2(\theta)\Delta\phi^2)]}$$

$$\Delta S_{\text{FLRW,curved}} = \sqrt{(c\Delta t)^2 - a^2(t) \left[\frac{\Delta r^2}{1 - kr^2} + r^2(\Delta\theta^2 + \sin^2(\theta)\Delta\phi^2) \right]}$$

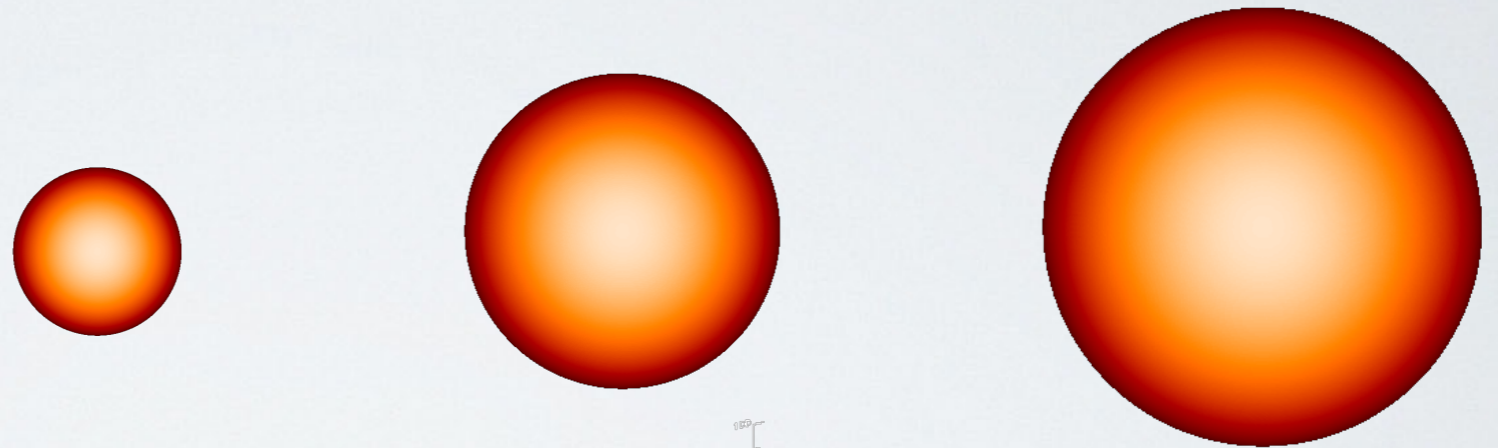
k can be 0 (flat), >0 (positively curved), <0 (negatively curved)

Geometry of space

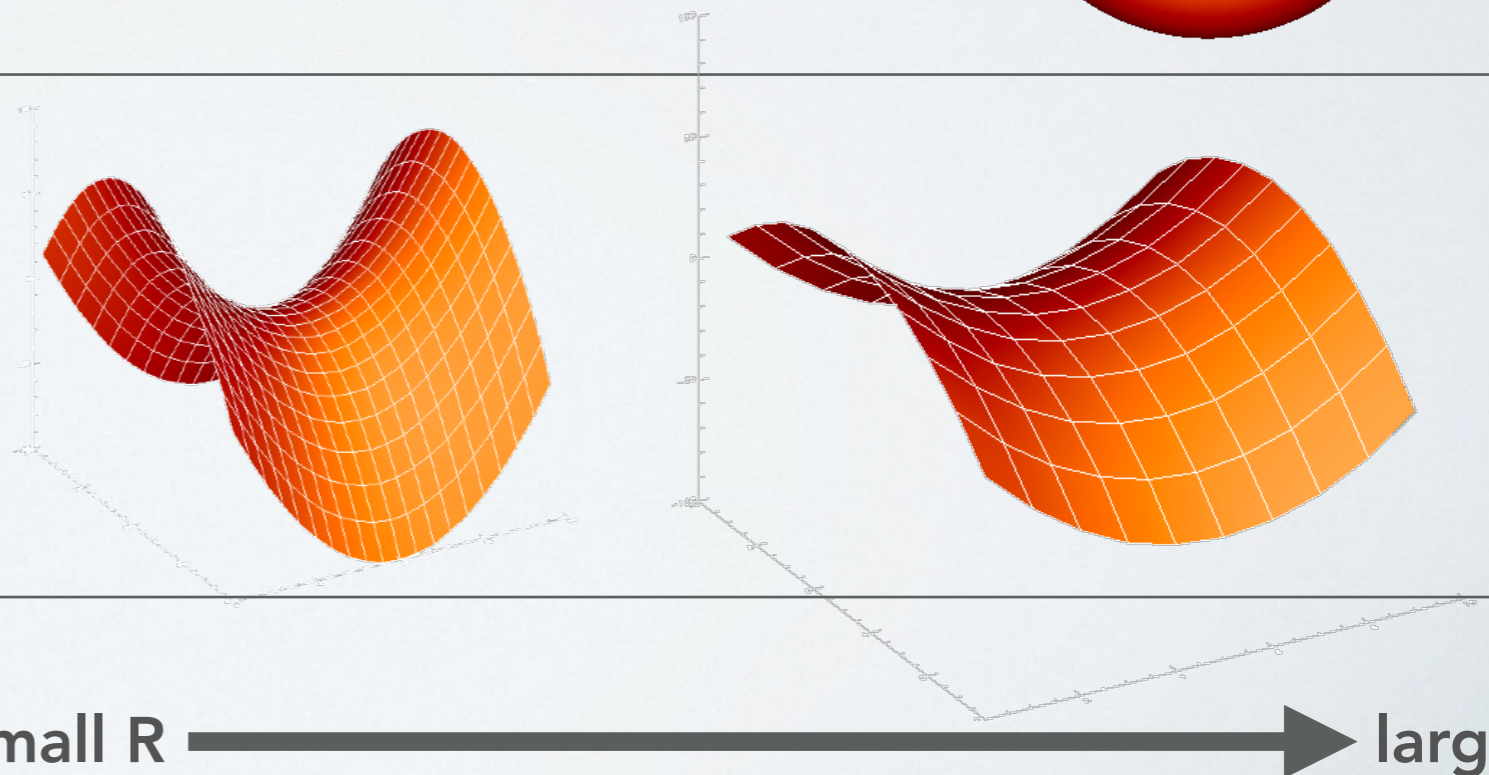
$k = 0$
Flat space



$k > 0$ ($k = +1/R^2$)
Positively curved



$k < 0$ ($k = -1/R^2$)
Negatively curved
(hyperbolic)



Take-aways

- **Cosmological redshift** is caused by the expansion of space
- The **scale factor $a(t)$** measures the size of the Universe relative to today; it is related to redshift as $a = 1 / (1 + z)$
- The **Hubble rate $H(t)$** measures the relative expansion of the Universe per time
- The **FLRW metric** describes expanding space, which can be **flat or positively/negatively curved**

Next time...

We'll talk about:

- Dynamics of the Universe

Assignments

- Post-lecture quiz (by tomorrow night)
- Homework #2 (due tonight!)

Reading:

- H&H Chapter 11